NEMESIS METAVERSE



**PLAYBOOK** 



# A GLIMPSE INTO OUR VISION





#### A GLIMPSE INTO THE METAVERSE



The Nemesis is a VR/AR metaverse platform live now available over iOS Android and WebGL. Our mission is to create experiences for the mass market into The Nemesis metaverse through gamification in virtual reality and in real life with augmented reality.

### WHO WE ARE

33 FULL-TIME TEAM MEMBERS

**DEV IN HOUSE** 

**3 OPERATIVE BRANCHES** 









#### OUR CORE TEAM 33 team members over 3 branches



**ALESSANDRO DE GRANDI** CEO & FOUNDER



**DEBORAH MARTINO** COO & CO-FOUNDER



LARS SCHLICHTING **TOKEN & LEGAL COUNSEL** 



**DAVID WALLACH INVESTOR RELATIONS & PARTNERSHIPS** 



**RICCARDO ZANINI** CSO & CO-FOUNDER



**JACOPO DAVASSI CHIEF PRODUCT OFFICER** 



**ANGELICA VOSKANIAN** PM & SOCIAL MEDIA MANAGER







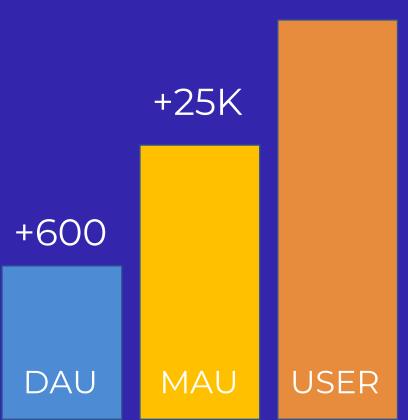




#### **USERS KPIs**

avg. last 3 months

+100K





+40 min avg session



#### Q2-22/Q1-23

+500K
PLAY HOURS

+200K
ACTIVE USERS

+40m
ENGAGEMENT
TIME

+40%
USERS
RETAINED

+20K NFTS TX

**+3.2M** COINS

**REWARDS** 

~ **3.9**METAVERSES

PER ACTIVE USER

+2M
CONVERSIONS
& INTERACTIONS

~ 6.6

CONVERSIONS
PER ACTIVE USER

**+200%** CAGR\*

<sup>\*</sup> CAGR is the 2022 Compound Annual Growth Rate



#### **COMPANIONS ST**

- Primary Market: 254 ETH SOLD OUT
- Secondary Market: 75 ETH
- 1,705 Unique Owners

#### RC-NITRO

- Primary Market SOLD OUT in 4 days
- 1,636 Unique Users
- 56% new owners
- 254 External collaborations



## OUR SUCCESS STORIES







**MAGNUM** 



SKODA



SERIE A



**ALEX DEL PIERO** 













**MUSIC: SONY MUSIC** 



**BORED APE FEST** 



MILANO DESIGN WEEK



**RAI CINEMA** 

































#### ARNETTE











di Sondrio





































#### **DappRadar**





Blockchain Week Rome















No Stress











#### THE NEMESIS

#### **SOCIAL MEDIA**

**ONLY REAL AND ORGANIC USERS** 

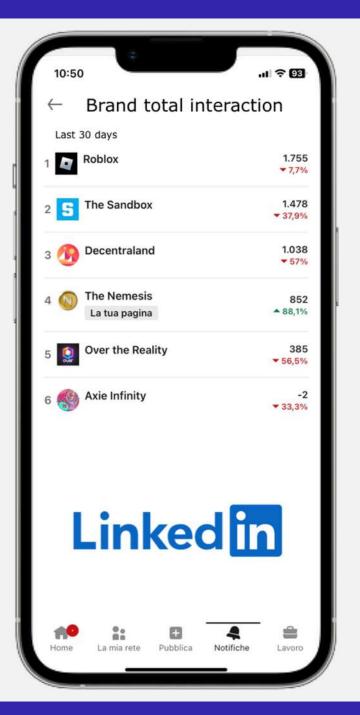






	TWITTER	DISCORD	INSTAGRAM					
FOLLOWERS	20+ K	9,5 K	2,3 K					
ENG RATE	<b>5.8%</b> (VS 0.05*)	29 %	1.71% (VS 0.83*)					
GENDER	77 % MALE and 23 % FEMALE							
AGE	25 – 34 range = 41 %							

<sup>\*</sup> Market benchmark for 2022 on all industries



# The Web Metaverse Index Top 20: October 2023



Oct Rank	Sep Rank	Virtual World	Blockchain	Primary Play Mechanics	Snr Mgmt VW Experience	Business Model Evaluation	Defined Target Market?	Graphics Fidelity	User Experience	Initial Funding/ Sales	Roadmap Strategy	Brand Suitability	Score
1	2	The Nemesis	Ethereum	Open-World	4	3	4	3	3	3	3	4	15,552
2	1	Spatial	Polygon	<b>Content Creation</b>	4	3	3	3	3	3	3	5	14,580
3	3	Portals	Solana	<b>Content Creation</b>	4	3	3	3	4	4	2	3	10,368
3	3	Viverse	Ethereum	Open-World	4	3	2	4	4	3	3	3	10,368
5	10	The Sandbox	Ethereum	Open-World	4	3	3	2	3	5	3	3	9,720
5	12	Musicverse	BSC	Music	3	3	4	3	2	3	3	5	9,720
7	6	The Fabricant	Flow	Fashion	4	3	3	4	2	4	2	4	9,216
8	7	StageVerse	Ethereum	Music	3	3	3	4	3	3	3	3	8,748
8	7	Bud	Polygon	Questing	3	3	3	3	3	4	3	3	8,748
8	7	Ultra	EOSIO	Casual Gaming	3	3	3	4	3	3	3	3	8,748
11	3	Mona	Ethereum	<b>Content Creation</b>	3	3	3	4	3	2	3	4	7,776
11	11	Altava	BSC	Fashion	3	3	4	3	2	3	3	4	7,776
13	19	Numi Club	Venom	Content Creation	3	3	3	3	2	4	3	3	5,832
14	N/A	The Verse	Bitcoin	Open-World	3	3	3	3	4	4	2	2	5,184
15	13	Yabal	Polygon	Music	2	3	4	4	3	2	2	4	4,608
16	14	Upland	EOS	Real Estate	3	3	2	3	3	3	3	3	4,374
16	15	Decentraland	Ethereum	Open-World	3	3	2	2	2	5	4	3	4,320
18	16	Musee Dezentral	Ethereum	Content Creation	3	2	4	3	3	2	3	3	3,888
18	16	Somnium Space	Ethereum	Open-World	4	3	2	3	3	3	3	2	3,888
18	29	Wilder World	Ethereum	Content Creation	3	3	3	4	2	3	2	3	3,888



#### NO MARKETING YET

...imagine what we can do right now...





#### **UGC & CREATORS**

In a world where 75% of our target users, represented by Gen Z and beyond, are no longer merely spectators but active content creators\*, we understand that power lies in engagement. These new generations wish to be active participants in the creative process, not just viewers.

This represents an immense opportunity for our platform, particularly through the integration of a UGC (User Generated Content) system. The integration of such a system not only makes our platform scalable and high-performing but provides users with the opportunity to be the true protagonists of their experiences.

This implies an enormous potential for expansion and growth, creating an ecosystem where users are encouraged to interact and contribute actively. This is the direction the digital future is moving towards, and we are ready to be at the forefront of this transformation.

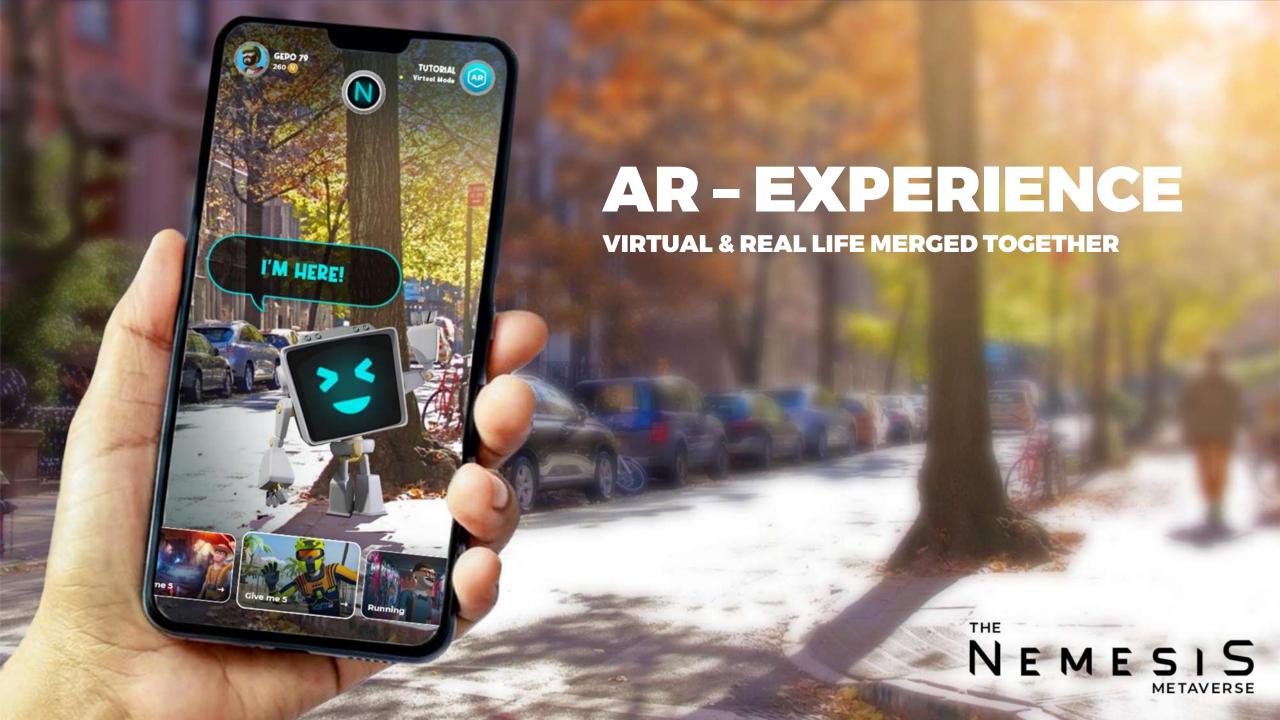


# SI-GENESIS LANDS

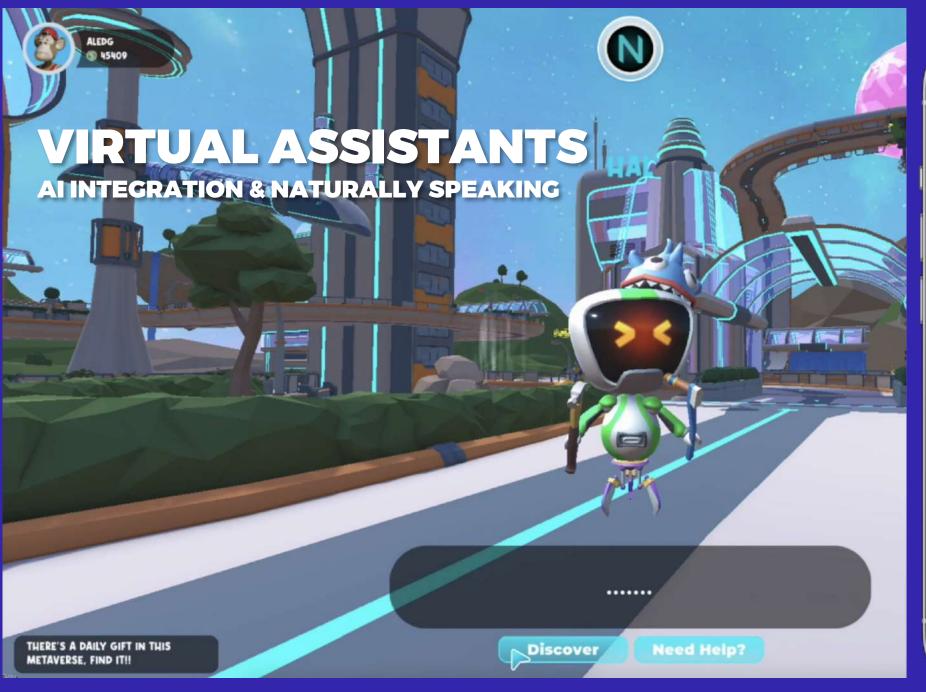
280\$ - Public Sale

- 80 Sectors
- 11,520 Lands
- 2,500 Lands Minted in Presale











#### **NEMS-PAYMENT TOKEN**

NEMS, The Nemesis ERC-20 Token is a payment token built on the Ethereum blockchain that serves as the basis for crypto transactions within The Nemesis.







#### IN-APP COINS

COINS is The Nemesis in-game currency, database asset at the fixed value of 0.01 \$, available through in-app purchase (Google, Apple Pay and PayPal supported). Web3 users can also purchase COINS using NEMS and get considerable benefits!











4.99 \$ 14.99 \$ 24.99 \$ 49.99 \$











# WHAT YOU CAN DO WITH NEMS



## BUY COINS WITH NEMS

Use NEMS to buy COINS and get 50% more



#### MARKETPLACE

Buy assets and digital goods on our marketplace







LANDS



**NEMS** 

### PLAY 2 EARN

Cash Out Rewards and third-party transactions



**KYC Process over 1.000 CHF Monthly** 







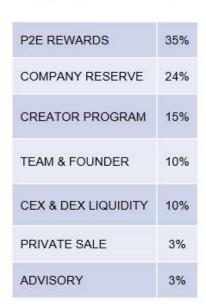
**NEMS TOKEN** 

MONEY LAUNDERING\*
CHECK OUT

COINS

\*The Nemesis adheres to Anti-Money Laundering regulations and is affiliated with the Supervisory Organisation for Financial Intermediaries & Trustees (SO-FIT)





500,000,000 TOKENS



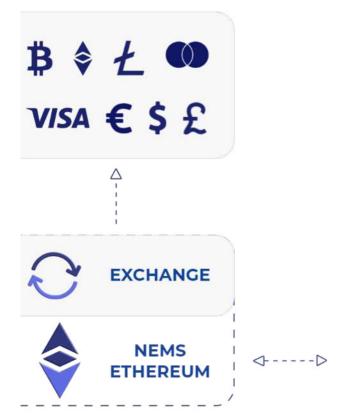
35% P2E REWARDS 24% COMPANY RESERVE 15% CREATOR PROGRAM

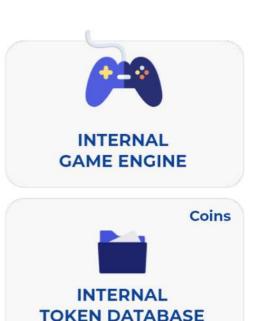
#### TOKEN ARCHITECTURE

Through the use of NFTs, The Nemesis gamers can become true and perpetual owners of their lands and digital items, even if the game will be shut down or abandoned.

They can buy and sell items freely.

These game items are no longer confined by a narrow digital ecosystem - The Nemesis allows users to use every NFTs as stickers or skin customization, even if the NFTs is a digital art or an external different asset.







#### TOKEN FUNCTIONS

Fixed Supply

No Mintable (all supply minted on TGE)

Burnable

Pausable

Ready to Permit Gas Less Transfers

Voting system ready

No Flash minting

Multisig Ledger

Upgradeable



# ROADMAP



NEMESIS METAVERSE





**S** Coinstore.com



**S** Bitget

**UPbit** 





## NEMS LISTING









LIVE COIN WATCH













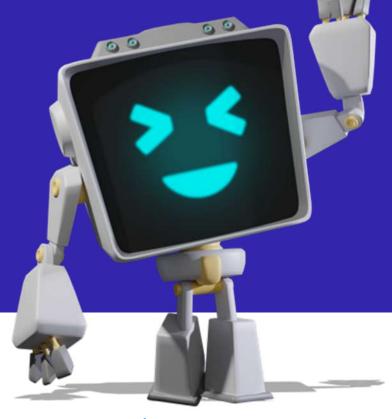


#### **NEMS CONTRACT:**

0xb435A47eCea7F5366b2520e45B9beD7E01d2FFAe



THENEMESIS.10



ceo@thenemesis.io





